

USING AN ACTIVITY-BASED MODEL TO EXPLORE POSSIBLE IMPACTS OF AUTOMATED VEHICLES

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1 ABSTRACT

2 Automated vehicles (AV) may enter the consumer market with various stages of automation in
3 ten years or even sooner. Meanwhile, regional planning agencies are envisioning plans for time
4 horizons out to 2040 and beyond. To help decision-makers understand the impact of this
5 technology on regional plans, modeling tools should anticipate automated vehicles' effect on
6 transportation networks and traveler choices. This research uses the Seattle region's activity-
7 based travel model to test a range of travel behavior impacts from AV technology development.
8 The existing model was not originally designed with automated vehicles in mind, so some
9 modifications to the model assumptions are described in areas of roadway capacity, user values
10 of time, and parking costs. Larger structural model changes are not yet considered. Results of
11 four scenario tests show that improvements in roadway capacity and in the quality of the driving
12 trip may lead to large increases in vehicle-miles traveled, while a shift to per-mile usage charges
13 may counteract that trend. Travel models will need to have major improvements in the coming
14 years, especially with regard to shared-ride, taxi modes, and the effect of multitasking
15 opportunities, to better anticipate the arrival of this technology.

16 INTRODUCTION

17 Automated vehicles (AVs) are under development by major car manufacturers and technology
18 firms, and may enter the consumer market with various stages of automation in ten years or even
19 sooner (KPMG and CAR 2014). Meanwhile, regional planning agencies are envisioning plans
20 for time horizons out to 2040 and beyond. Within the time horizon of the plans, AVs may
21 significantly alter transportation choices, impacting regions' planning goals. To understand
22 future travel patterns, modeling tools should anticipate automated vehicles' impact on
23 transportation networks and traveler choices.

24
25 In the latest long-range regional plan, the Puget Sound Regional Council (PSRC) (2010)
26 established goals to guide the region toward healthy growth, including:

- 27
- 28 • improving safety and mobility,
- 29 • reducing greenhouse gas emissions and congestion,
- 30 • focusing growth in already urbanized areas to create walkable, transit oriented
- 31 communities,
- 32 • preventing urbanization of rural and resource lands, and
- 33 • helping people live happier and more active lives.
- 34

35 These goals reflect statewide legislation from Washington State's Growth Management Act as
36 well as federal aims outlined in Moving Ahead for Progress in the 21st Century Act (MAP-21).
37 Self-driving cars could impact all these focus areas, so anticipating their adoption is imperative
38 to maintaining timely and informed regional plans.

39
40 This paper considers modeling techniques to measure the impacts of self-driving cars using an
41 activity-based model, and explores how modeling capabilities must be improved to better answer
42 questions related to this new technology. Since there is so much uncertainty around the future of
43 AVs, several model scenarios are created to consider broad impacts of self-driving vehicle
44 adoption in the Puget Sound region of Washington State. These scenarios clearly stretch current
45 model capabilities, and depend on highly uncertain inputs. However, it is still useful to test the
46 existing models in order to start a conversation with planners and decision-makers, as well as to
47 highlight shortcomings in our existing methods to modelers. The aim of this paper is not to
48 accurately predict the future impacts of automated vehicles, but rather to develop appropriate
49 ways of evaluating a range of potential impacts on regional transportation.

50

51 BACKGROUND

52 Automated vehicles could drastically change traffic flow, up-ending long-held assumptions
53 about maximum roadway capacity and volume-delay functions. Vehicle-to-vehicle coordination
54 systems allow cars to travel with much shorter headways, enabling higher volumes at high
55 speeds. If AVs also reduce collision rates, non-recurrent congestion would decrease as well.
56 FHWA (2013) estimates that 60% of all congestion is attributed to non-recurring sources such as
57 crashes and other vehicle-roadway mishaps, suggesting that a safer, more coordinated fleet could
58 reduce delay and support more consistent travel times. Even partially-autonomous vehicle
59 capabilities may increase roadway capacity. Tientrakool et al.(2011) estimate that highway

60 capacity could be increased by 43% using vehicle sensors and up to 273% with vehicle-to-
61 vehicle communications. Shladover et al. (2013) estimate that vehicle-to-vehicle coordination of
62 adaptive cruise control could increase capacity by 21% with 50% of all vehicles using the
63 technology, or up to 80% capacity increase with a 100% coordinated vehicle fleet, based on
64 empirical testing. Fernandes and Nunes (2012) estimate that capacity could increase as much as
65 five-fold for platoons traveling around 45 miles per hour. More efficient fleets could be
66 represented as additional roadway capacity, which can be represented very easily in existing
67 travel models.

68
69 To date, few regional-scale modeling efforts have addressed potential impacts of AVs. Gucwa
70 (2014) tested some capacity-altering assumptions on regional VMT in the San Francisco Bay
71 Area using the Metropolitan Transportation Commission's activity-based travel model. Gucwa's
72 results suggest that doubling capacity only increases region-wide VMT by around 1%, but does
73 significantly reduce peak congestion. Gucwa found that changing users' values of time had much
74 more impact on VMT than capacity changes, and estimated the Bay Area's VMT would increase
75 between 8% and 24%, depending on how automated vehicles users' time values changed.

76
77 Gucwa's findings suggest that changes in user behavior may have large effects on regional travel
78 as vehicle fleets become more automated. Gucwa, and many others, assume that being driven by
79 a robotic vehicle will eventually be less stressful than piloting one's self through concentration-
80 demanding and chaotic congestion, thus making travelers less averse to in-vehicle time. Rather
81 than focusing on complicated navigation skills, travelers could spend time relaxing or working,
82 perhaps reducing the disutility placed on travel time. Since AVs are a new technology, the exact
83 influence of such attributes relative to travel time in these vehicles is unknown. However, these
84 factors are similar in nature to non-traditional transit attributes that often contribute to both mode
85 choice and route choice (Outwater et al. 2013). These attributes, such as comfort, reliability and
86 amenities like Wi-Fi, have proven difficult to explicitly represent in travel models. Instead,
87 through empirical methods, travel models can represent the utility associated with these
88 attributes through adjustments in travel time. Similarly, we can attempt to model the behavioral
89 changes that may arise from AVs by making assumptions about the equivalent perceived travel
90 time reductions that may result from ancillary factors.

91
92 Many other aspects of AV technology may affect traveler behavior as well, including costs,
93 vehicle availability and ownership, and parking price and location. Since more technical
94 infrastructure will be required to operate and manage self-driving cars, usage could more easily
95 be tracked per mile, making VMT-based taxes and pay-as-you-drive insurance policies more
96 realistic policy tools for personal vehicles. This pricing strategy could reduce overall VMT, as
97 frequently-forgotten fixed costs such as insurance, licensing, and registration fees are replaced
98 with more transparent marginal costs for every trip (Parry and Small 2005, Nichols and
99 Kockelman 2014). Shared autonomous vehicles would likely offer per-mile rates as well,
100 echoing existing business models from hired rideshare services like Uber and Lyft. Shared AVs
101 may become a popular service, since on-demand automated pickups would reduce the need to
102 own and thus store a personal vehicle. Depending on the technology's development, many could
103 find owning a personal driverless vehicle too costly, relying on occasional pickups by shared
104 automated vehicles.

105

106 AVs may reduce the need for close-by parking as vehicles could conceivably self-park in
107 cheaper, more distance parking locations (Fagnant and Kockelman 2013). This behavior could
108 alter fixed costs at trip ends, reducing driving costs that lead to mode shifts or more automobile
109 travel to areas with high parking cost. Aside from altering destination choices and mode choice,
110 this behavior may also increase VMT as empty vehicles are sent for pickup and parking by
111 owners or users in a shared system. Some of these impacts can be easily modeled by simply
112 reducing parking costs in all zones, but accounting for increased VMT requires more knowledge
113 on parking cost, location, and trip tour timing.

114
115 VMT will likely increase as new users and more (perhaps longer) trips are induced from more
116 efficiently-operated roadways. Baseline demand consistently increases after congestion is
117 reduced with capacity expansion or operational improvements (see Cervero 2001 and Litman
118 2014b for meta-analyses of induced travel studies). Additionally, as in-vehicle time is less
119 stressful, travelers may be willing to tolerate slower travel times and longer travel distances,
120 adding more congestion still.

121
122 Fully autonomous vehicles may provide new mobility opportunities to those unable or unwilling
123 to drive a vehicle themselves, especially unlicensed young people, the physically impaired, and
124 some senior citizens. These user groups may be able to make more trips, access more
125 destinations, and rely on modes other than shared rides, public transit, and taxi. The amount of
126 additional mobility provided by AVs depends on mode shifts for non-drivers. Affordable,
127 competitive trips provided by a personal or shared AV would likely improve the opportunities a
128 non-driver could access, especially in more suburban, automobile-oriented contexts. Recognizing
129 how different groups are affected by AV developments is important to understanding regional
130 mobility and accessibility to jobs and resources.

131
132 Altogether, impacts of autonomous vehicles are highly speculative. Future impacts depend on
133 technological development, market reactions, and regulatory actions, making it challenging to
134 confidently predict impacts to regional transportation systems. With so many unknown and
135 potential effects of AVs, it is challenging to anticipate long-term effects with certainty. However,
136 some of these impacts should be considered early on, to understand model sensitivity and
137 develop feasible analysis boundaries. With these analyses, agencies can prepare more dynamic
138 long-range plans, by defining and evaluating some rational futures and exploring most likely
139 scenarios as technologies appear and mature.

140

141 **MODEL SCENARIOS**

142 To model potential impacts from automated vehicles in the Puget Sound region, four scenarios
143 are considered. The following sections explore ways to model some of the impacts mentioned
144 above and to provide guidance for other regions interested in planning for automated vehicle
145 futures.

146

147 PSRC's activity-based travel model, called SoundCast, was applied to test the possible impacts
148 of automated vehicles. SoundCast includes a travel demand component written in the Daysim
149 software. SoundCast simulates individual travel choices across a typical day (PSRC 2014). These

150 choices include long-term choices like work location and auto-ownership, as well as shorter-term
151 choices like mode choice and route choice. Inputs to the model include parcel-based locations of
152 households and jobs, and highway and transit networks.

153
154 The scenarios have all been modeled using the base year of 2010, to avoid forecasting market
155 penetration scenarios or speculation on business models or technology development over time.
156 Using the most recent base year also helps focus the analysis directly on AVs, and avoids
157 uncertainties in future growth and changes to the transportation system. This isolation is useful to
158 understand some model behaviors and helps develop basic guidelines for evaluating automated
159 vehicles. As these analyses mature, future years should be evaluated for more comprehensive
160 case studies.

161
162 These scenarios explore how driverless cars can influence demand through changes in capacity,
163 perceived travel time, parking cost, and operating cost. They are described separately below.
164

165 ***Scenario 1: Increased Capacity***

166
167 *“AVs use existing facilities more efficiently.”*
168

169 The first scenario reflects operational improvements from full or partial vehicle automation. This
170 scenario is modeled by increasing the hourly capacity coded on roadway network links and
171 captures one major impact of AVs on a roadway network. While it’s currently unclear what
172 magnitude of capacity increase is likely, based on cited research a 30% increase represents a
173 modest result from AV adoption. All freeway and major arterial capacities are increased by 30%.

174

175 ***Scenario 2: Increased Capacity and Value of Time Changes***

176
177 *“Important trips are in AVs.”*
178

179 Scenario 2 builds upon the first scenario by assuming that, along with capacity improvements
180 from AV use, individuals using the AVs will perceive the time in them less negatively than time
181 spent driving in regular vehicles. The scenario envisions the point in time that AVs have only
182 been partially adopted, and only by higher income households. As with many new technologies,
183 the initial price will most likely only be attractive to higher income households. Considering that
184 the current cost of self-driving GPS technology alone is around \$70,000, (KPMG and CAR
185 2012) adoption may be among high-income households for some time to come. This assumption
186 follows existing adoption patterns of more expensive cutting-edge vehicles such as hybrid and
187 electric vehicles. For example, Hjorthal, (2013) showed that early adopters of electric vehicles
188 were households with high income, owning more than one car, and used mainly to complement a
189 conventional car for commutes. Petersen and Vovsha (2005) found that higher income house-
190 holds tend to utilize newer vehicles, and among household members, the new vehicles are
191 allocated to workers at a higher rate than retirees and school children of driving age. A similar
192 trend might initially occur with AVs adoption. High income households might purchase one of

193 these vehicles, where it would be used for work and other important trips, while regular vehicles
194 would supplement for other, less important uses.

195
196 To test this scenario, modeled travel time was changed. In assignment, trip-based VOTs are
197 reduced by 65% for highest-income households, from \$24 to \$15.60/hour. Then in the demand
198 models, the automobile travel time was directly modified to be 65% of skimmed travel time in
199 the skims for the high value of time trips. In other words, a weight of 0.65 was applied to travel
200 time for auto trips with a high value of time. This travel time reduction reflects empirical results
201 from the Puget Sound, comparing preference for commuter rail lines versus local bus options,
202 where bus trips offer similar or shorter trips times, yet travelers opt for commuter rail, perhaps
203 for a more comfortable ride, consistent scheduling, or some other un-modeled biases. The
204 existing model accurately predicts commuter rail ridership when perceived time on commuter
205 rail is set at 65% of time on public bus. This scenario represents a similar but not equivalent
206 situation, in which travel time is perceived as less onerous between urban driving and sitting in a
207 self-driving vehicle. This behavior, of course, has not been revealed or even stated by drivers and
208 at this point is speculation based on other modes of transport.

209
210 Reduction in travel time has implications throughout the modeling chain. Travel time is a
211 variable in the following models: daily activity pattern, mode choice, destination choice, and
212 time of day choice. Because travel times are perceived as shorter, people will be willing to travel
213 further distances to work and school. They will also be willing to travel in more congested
214 conditions at peak hours, and may take more trips to do non-mandatory activities like eating
215 meals and shopping.

216

217 ***Scenario 3: Increased Capacity, Value of Time Changes, and Reduced Parking Costs***

218

219 *“All cars are self-driving, and none are shared.”*

220

221 The third scenario uses assumptions similar to the previous scenario, but takes them a step
222 further to assume that all cars are self-driving. The scenario envisions the progression of the AVs
223 transitioning from high-income early adopters to total market penetration. This progression
224 would be similar to many new technologies like cell phones or the Internet that became
225 affordable through innovation and economies of scale. Since everyone is assumed to use an AV
226 in this scenario, travel time is reduced to 65% of skimmed travel time, for *all* trips, not just high-
227 VOT trips as in Scenario 2. In this scenario, all travelers, for all trip purposes, enjoy the benefits
228 of robot chauffeurs. As in the previous scenarios, freeway and major arterial capacity is
229 increased by 30%.

230

231 A third adjustment is also made for this scenario; parking costs are reduced by half to reflect
232 AVs self-parking in cheaper locations or better utilizing existing space (e.g., parking capacity
233 can be increased on existing lots since no room for driver access is required, thus increasing
234 supply of spaces and reducing costs). This change is made only in zonal parking costs and does
235 not capture VMT generated from vehicles seeking distance parking spaces or even roaming the
236 streets waiting for pickup commands. More detailed models could be developed to capture this
237 behavior and could form an independent research topic.

238 **Scenario 4: Per-mile Auto Costs Increased**

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240
241

“All autos are automated, with all costs of auto use passed onto the user.”

242 The final scenario considers a counterpoint situation in which AVs have become so common,
243 and shared AVs systems so effective, that personal AV ownership is no longer necessary.
244 Mobility is perhaps treated as a public utility, where all trips are provided by a taxi-like system at
245 a set rate. In this scenario, vehicles and road use are priced by a combination of industry and
246 government to cover infrastructure operation and maintenance costs. The scenario assumes that
247 all costs of driving are passed on to the user. The cost components that would be included under
248 such a scenario are: vehicle parking, vehicle and infrastructure maintenance, accidents, road
249 construction, vehicle cost, and negative externalities like congestion, air pollution, and global
250 warming. It is assumed that the system provides the same service as a personal automobile, but
251 comes at a higher per-mile rate. A rate of \$1.65/mile was chosen to reflect total user and system
252 auto per mile costs and current ride-sharing taxi services. Litman (2007) estimated that the cost
253 per auto mile in urban area during the peak period was about \$1.51 per mi. Furthermore 2014
254 per-mile price from Uber (2014) in Seattle was \$1.65. The per-mile costs are a large increase
255 from current total costs of around 60 cents/mile (AAA 2013) and much larger than marginal
256 driving costs of 15 cents in PSRC’s model.

257
258 No capacity increase is assumed in this scenario, to reflect a worst-case scenario in which the
259 AVs provide no additional capacity (perhaps due to regulations preventing close car following,
260 for example). Table 1 summarizes these four scenarios for quick reference.

261
262
263
264

Table 1. Scenario Definitions.

Scenario 1	Scenario 2	Scenario 3	Scenario 4
<i>“AVs increase network capacity.”</i>	<i>“Important trips are in AVs”</i>	<i>“Everyone who owns a car owns an AV.”</i>	<i>“All autos are automated, with all costs of auto use passed onto the user.”</i>
30% capacity increase on freeways, major arterials	30% capacity increase on freeways, major arterials Travel time is perceived at 65% of actual travel time for high value of time household trips (>\$24/hr.)	30% capacity increase on freeways, major arterials Travel time is perceived at 65% of actual travel time for all trips 50% parking cost reduction	Cost per mile is \$1.65

265
266

267 **RESULTS**

268 The model outputs from Scenarios 1-4 are compared to the 2010 baseline to investigate the
 269 potential impacts of the new technology. Table 2 shows the scenario results for typical measures
 270 output by travel models. All the scenarios with a capacity increase indicate increased vehicle
 271 miles travelled (VMT), ranging from around 4 % to 20%. However, only one of the three
 272 capacity-increase scenarios showed an increase in vehicle hours traveled (VHT). In the first two
 273 scenarios, the additional network capacity offsets the additional vehicle miles by allowing
 274 vehicles to travel at a faster speed. In the third scenario, however, the reduction in perceived
 275 travel time on all trips to 65% of the actual time, along with reduced parking costs induced so
 276 much additional demand that the benefits from increase in capacity was offset.

277 **Table 2. Scenario Results, Base Year 2010, Summaries by Average Travel Day.**

Measure	Value	Base	1	2	3	4
VMT	Total Daily	78.7 M	81.5 M	82.6 M	94.1 M	50.8 M
	% Change (Versus Base)	---	3.6%	5.0%	19.6%	-35.4%
VHT	Total Daily	2.82 M	2.72 M	2.76 M	3.31 M	1.67 M
	% Change	---	-3.9%	-2.1%	17.3%	-40.9%
Trips	Trips/Person	4.1	4.2	4.2	4.3	4.1
Distance (miles)	Average Trip Length	6.9	7	7.2	7.9	5.8
	Work Trips	12.4	12.9	12.9	20	11.5
	School Trips	5.8	5.8	5.8	6.7	4.7
Delay (1000 hours)	Daily Average	846.0	700.0	727.2	996.1	350.2
	Freeways	288.1	201.2	218.3	338.7	56.4
	Arterials	557.9	498.8	508.9	657.5	293.8
Speed (mph)	Daily Average	27.9	30	29.9	28.4	30.4
	Freeways	40	44.7	44.2	40.8	49.2
	Arterials	22.5	23.2	23.1	22.3	24.3
Mode (%)	SOV Share	43.7	43.7	42.7	44.8	28.7
	Transit Share	2.6	2.7	2.7	2.4	6.2
	Walk Share	8.6	8.6	8.4	6.8	13.1

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279
280

281 Note that in all three of the capacity-increase scenarios the average network speed is higher than
 282 the base scenario by about one or two miles per hour. The vehicle-hours of delay are reduced by

283 about 150,000 vehicle hours in the first scenario and 100,000 vehicle hours in the second
284 scenario, but VHT and delay are both increased in Scenario 3 as VMT increases nearly 20%.
285 This surge in VMT corresponds to about 150,000 hours extra delay and about 17% more vehicle
286 hours. The increase in delay reflects the system-wide assumption of reduced perceived travel
287 time, where people are less averse to delay and thus more willing to tolerate congestion.
288

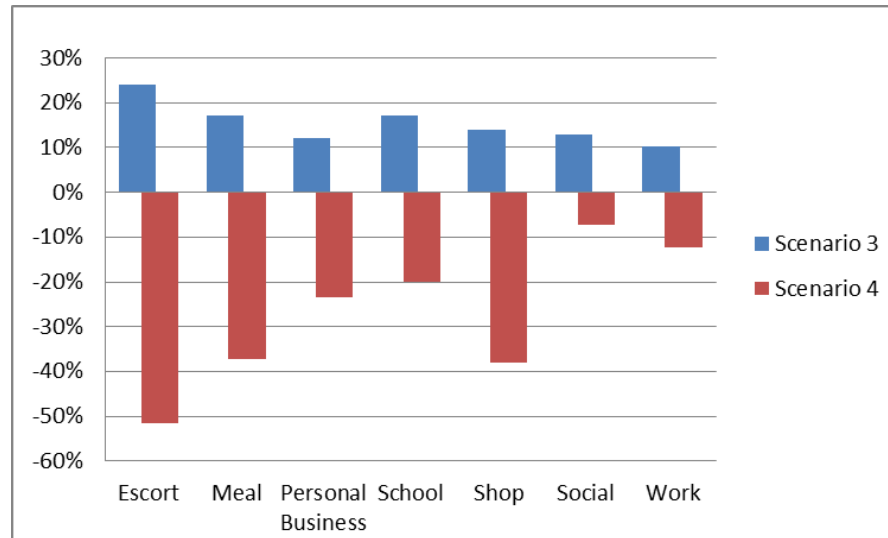
289 The additional vehicle miles result mostly from an increase in the number of trips and an
290 increase in the length of the trips. SoundCast includes sensitivity to travel time in the daily
291 activity pattern, exact number of tours, and intermediate stop models that predict the number of
292 trips people take. As perceived and actual travel time is reduced, the number of trips people will
293 take will increase because of a negative coefficient on travel time. For trip lengths, the
294 destination choice models have a negative coefficient on travel time, so users will travel farther if
295 the perceived travel time is reduced. In Scenario 3, average distance to work increases
296 dramatically to 20.0 miles, from a base of 12.4 miles. Much of this increase may be due to some
297 curious geographical quirks of our region: with less onerous drive time, some drivers may be
298 choosing to follow a circuitous path around Puget Sound instead of utilizing the shorter car-ferry
299 option across the Sound into downtown Seattle. In this scenario, total vehicle miles also increase
300 as travelers switch modes from transit and walking to single occupancy vehicles; transit shares
301 decrease around 9% and walk shares decline 21%.
302

303 Scenario 4 serves as counterpoint to Scenarios 1-3, to explore other ways in which AV could
304 affect regional transportation. This scenario is optimistic towards AV adoption and use; shared
305 AVs make owning a vehicle unnecessary, but travel is priced rather high (up to \$1.65 per mile
306 versus 15 cents in the base), such that many trips are suppressed or trip lengths shortened.
307 Pessimism is assumed for operational benefits; AVs are thought to be used so widely in this
308 scenario that operational benefits are saturated, and no capacity increases are realized. If
309 increased per-mile costs were applied to all trips, model results suggest VMT may be reduced as
310 much as 35% versus the base. Vehicle-hours are similarly reduced by over 40%. Though
311 numbers of trips per person are very similar across all scenarios, Scenario 4 indicates travelers
312 will generally opt for shorter trips – average trip lengths are down 15% versus the base and over
313 25% less than Scenario 3, where average trip lengths are the longest of all scenarios. Scenario 4
314 results also suggest taxi-like pricing would cut drive-alone mode shares by a third, while transit
315 and walk modes might increase by 140% and 50%, respectively. Though some travel could be
316 suppressed in this scenario, the overall network performs better than the base or any other
317 scenario. Delay is less than half that in the baseline, and freeway speeds are nearly 10 mph faster
318 than the base.
319

320 Further analysis of tour lengths was performed. Table 3 shows the percent difference in tour
321 lengths by purpose when comparing Scenario 1 to Scenarios 3 and 4. Escort tours had the
322 greatest sensitivity to the modeled time and cost changes among the scenarios. When comparing
323 average escort tour lengths from the base scenario, Scenario 3 showed a 24% increase and
324 Scenario 4 had a 51% decrease. Because escort tours involve more travelers in the same vehicle,
325 they have a higher value of time than other tours. This higher value of time translates to a
326 greater sensitivity to travel time changes, and thus shorter tour lengths in Scenario 3. Scenario
327 4's decrease comes from sensitivity to cost per mile of these tours.
328

329 **Figure 1. Percent Difference in Tour Lengths: Scenario 1 Compared to Scenarios 3 and 4**

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331
332333 **Geographic Distribution of Results**

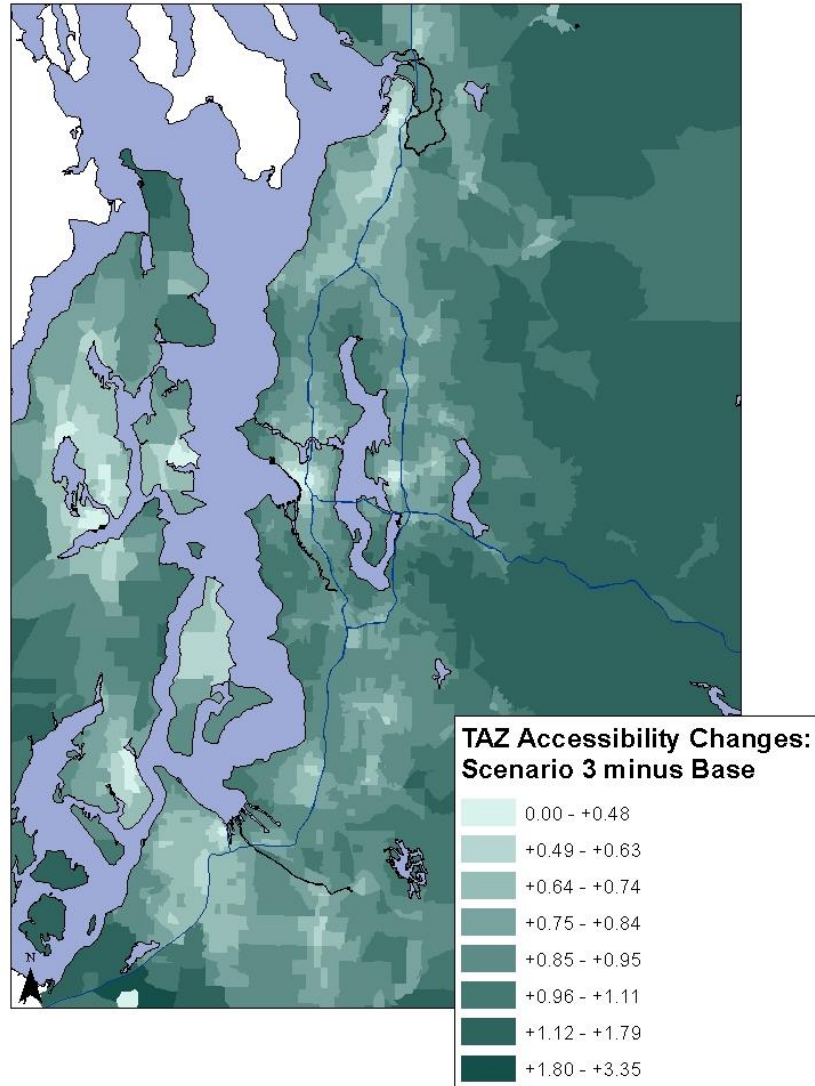
334 Aside from aggregate system performance, model results were used to provide insight into the
 335 spatial distribution of possible effects from AV. Figure 2 visualizes geographic distribution
 336 results of the most “aggressive” automated car future, Scenario 3. In this analysis, an
 337 accessibility metric called “aggregate tour mode-destination logsums,” or simply “aggregate
 338 logsums,” is used. Aggregate logsums are household-based measures of accessibility, calculated
 339 as the sum of the expectation across all possible locations, across all modes (Bowman and
 340 Bradley, 2006). The aggregate logsums are calculated separately for households grouped by
 341 income, vehicle availability, and transit accessibility, and separately by purpose. A fairly typical
 342 household type was selected for analyses in Figures 2: a medium-income household located
 343 within ¼ - ½ mile of transit, owning some vehicles, but fewer vehicles than adults. Aggregate
 344 logsums are an index measure, and do not have much meaning by themselves, but can be used to
 345 compare the differences between two scenarios.

346

347 Figure 2 shows that with capacity increases and a reduction in the perception of travel time as in
 348 Scenario 3, perceived accessibility would be higher for most households, but especially higher
 349 for more remote, rural households. Note that perceived accessibility increases for *all* households,
 350 but especially for households in less urban areas. Two groups were selected to analyze how
 351 different income groups would be impacted: one low income group and one high income group.
 352 For the low income group, the percent change in aggregate logsums was 8.5% between the base
 353 scenario and Scenario 3. For the high income group, the percent change in aggregate logsums
 354 was about the same at 8.9% between the base scenario and scenario 3. The modest difference
 355 between the low and high income groups difference in logsums indicates that with the scenario
 356 as designed, low income populations experience nearly the same increase in accessibility as
 357 higher income groups.

358

359

Figure 2. Accessibility Increase: Scenario 3 minus Base.

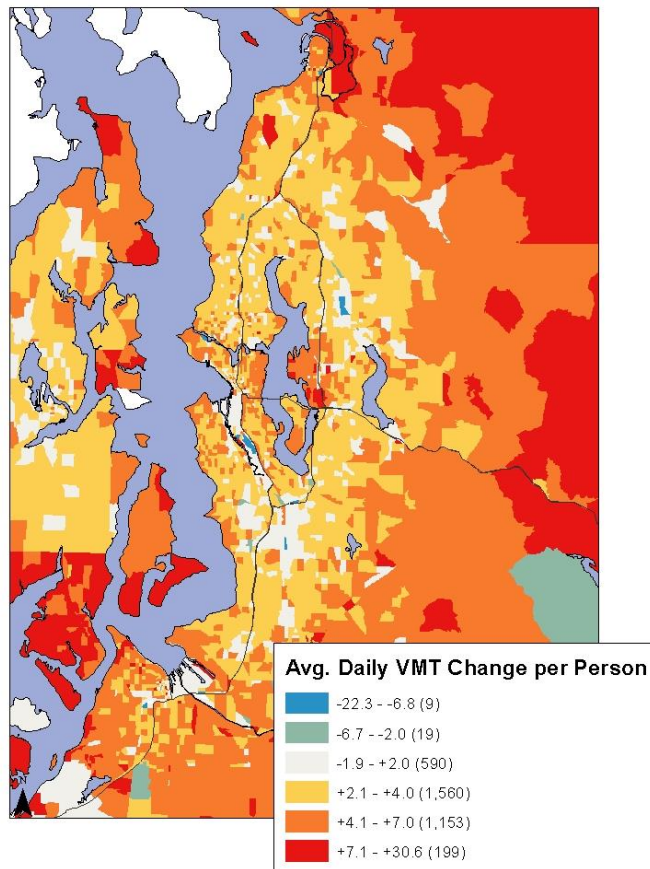
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361

362 This result suggests that AVs, as modeled with assumptions in Scenario 3, would not reduce
 363 access for any specific group and would actively increase accessibility in regions away from the
 364 typically highly-accessible urban core. Scenario 3 assumes that driving is easier (increased
 365 capacity), cheaper (lower parking costs), and more enjoyable (perceived travel time decreases)
 366 for all users, leading to a jump in accessibility benefits directly through personal vehicle trips.
 367 Though many Puget Sound residents would enjoy higher accessibility in this scenario, total VMT
 368 climbs nearly 20%, possibly compromising the region's goals of reducing greenhouse gas
 369 emissions and containing growth into existing urban areas. Figure 3 shows how these VMT
 370 increases are dispersed across the region.

371

372

373 **Figure 3. Scenario 3, Estimated Changes in Average Daily VMT per Person over base**

374

375

376 This result indicates that average VMT per person in nearly all zones would increase, with the
 377 most extreme increases occurring in outlying areas, and even in some core zones of central
 378 Seattle and Bellevue. Zones decreasing in VMT are generally sparsely-populated with few
 379 samples to properly estimate. Improving regional mobility is one of PSRC's goals, but such
 380 improvements made through increased personal vehicle trips may be conflicting with
 381 environmental and land-use targets.

382 **DISCUSSION and RECOMMENDATIONS**

383 *Planning Implications*

384 These results imply that AVs could both help and hinder PSRC's policy goals. Speed and
 385 capacity increases may improve regional mobility, but they also could induce additional demand,
 386 leading to more VMT, and hence greater greenhouse gas emissions. If, on the other hand, a
 387 greater share of AVs are electric than would have been otherwise, greenhouse gas emissions
 388 could possibly fall. Reducing perceived travel time may provide a more enjoyable traveling
 389 experience, but could facilitate longer trips and more VMT. The model runs show that

390 improvements in vehicle hours of delay from capacity expansion can easily be offset by the
391 reduction in perceived time. The amount of additional network capacity this technology can
392 provide is unknown, as are behavioral reactions of travelers. These analyses simply show that a
393 range of reasonable assumptions about AV adoption could have quite different impacts on
394 regional transportation. For example, if self-driving cars are priced per mile, both vehicle miles
395 travelled and vehicle hours travelled could be greatly reduced, by as much as 20 and 30%,
396 respectively, with SOV shares declining 40% and transit shares almost doubling. Conversely,
397 model assumptions in the first three scenarios indicate potential for much more VMT and delay,
398 with more people carried in SOVs, generally worse or equivalent network performance, but
399 higher mobility overall.

400
401 Self-driving vehicle adoption impacts are addressed in this paper from the perspective of PSRC's
402 long-range plan goals of mobility, accessibility, and congestion impacts, but future research
403 should explore potential safety, emissions, and land use changes. Many simplifying assumptions
404 were used to isolate and test network and behavioral changes potentially associated with
405 automated technology development. However, if AV use does dramatically change regional
406 VMT, trip lengths, and mode shifts, it follows that land uses may shift dramatically as well.
407 Understanding these built environment changes will be very important in planning for future
408 impacts of AV technology.

409 410 *Modeling Implications*

411 Some improvements to this study's methodology are achievable now, such as testing future-year
412 settings and linking the travel and land use models. These are perhaps the next logical next steps
413 in more detailed AV analyses, since changes in accessibility may be quite large and those
414 accessibility changes would impact land use development patterns.

415
416 More importantly, existing tools are demonstrably not sufficient for expressing the full range of
417 possibilities that automated vehicles may present. This study makes oversimplifications, such as
418 using a present-year land use assumptions and assuming broad AV costs and user values of time.
419 The model was estimated and calibrated against data that represents today's network reality,
420 which is far outside of the reality that may exist with wide AV adoption. The challenges faced in
421 modeling AV scenarios highlight limitations of today's tools in addressing this technology.
422 Many modeling improvements are considered below.

423
424
425 The future business model for shared AVs is entirely opaque. At a minimum, this could be
426 represented more directly with a top-tier taxi mode, which SoundCast currently lacks. Most
427 recent travel surveys indicate growing shares for taxi and taxi-like trips from ridesharing
428 services. Including a taxi mode would allow modelers to tweak performance and prices specific
429 to shared AVs. This would go a long way toward preparing our model for outcomes where many
430 of us may have robotic chauffeurs.

431
432 In activity-based models, household-owned AVs could be represented as a separate mode from
433 non-automated vehicles with their own modal constants and variables. Representing AVs as a
434 separate mode may be necessary if policy makers would like to consider separated lanes for

435 AVs. As with high-occupancy vehicles and toll links, AVs may need to be modeled using a
436 separate set of user classes with unique values of time and network link attributes.

437
438 The reduction in perceived travel time in AVs would be better modeled by attributing the
439 improvement in experience of travel time to actual measurable variables, as has been researched
440 with transit (Outwater, 2013). In mode and destination choice models, the stages of automation
441 could be a set of zero-one variables for the AV mode; assuming that the AV mode would
442 become more attractive with more automation and that with more automation, travel impedance
443 variables would have lower coefficients.

444
445 Currently, modelers lack the evidence to add AV-related alternatives and variables into travel
446 demand models. Because these vehicles do not yet exist but modelers need to incorporate their
447 possible impacts on travel demand, the most straightforward way to understand behavior would
448 be to conduct a stated preference survey.

449
450 A stated preference survey about travel behavior using AVs should try to answer some of the
451 following questions:

- 452
- 453 • How much would different types of people be willing to purchase different levels of
454 automation and for what price?
 - 455 • Who would prefer to use the AVs as a shared service, and forgo car ownership?
 - 456 • How will people perceive and value their time differently in AVs?
 - 457 • Would people anticipate moving farther away from work?
 - 458 • Would businesses choose to locate farther from the city center?
 - 459 • What aspects of the AVs would cause people change their behavior most such as ability
460 to work, avoiding congestion, or safety?

461
462 Stepping further back and thinking about more than just variables and their coefficients, there are
463 some real shifts in how people perceive travel even today that our models simply don't capture.
464 Multitasking (e.g. reading/emailing on a smartphone while on the bus), the effect of ingrained
465 habits and "lifestyle choices" (e.g., a person who really loves driving their luxury car, or another
466 person who would never consider driving to work even if it had free parking) need to be
467 incorporated in the next generation of models. Those types of high-level differences will be
468 amplified when a disruptive technology like AVs are introduced.

469
470 *Closing Remarks*

471 For modelers and policymakers alike it's important to remember that, when presented with
472 automated vehicle technology, people are still going to behave based on the options available to
473 them and on the constraints they face in their daily lives. We have tried to lay out reasonable (or
474 at least conceivable) scenarios in this study, but the future may be more different than we've
475 envisioned. That possibility makes it even more critical that we improve our tools now to support
476 the policymakers and planners who will have to grapple with this new technology.

477
478 This research is just a starting point. We hope to continue the discussion as we sharpen our
479 predictive tools in the coming years.

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